



### **Regulations - 12 hours Challenge 2024**

### **Equipment & riders briefing**

- 1. Mandatory equipment during the 12h Challenge:
  - a. **Distance & Fun Challenge**: helmet, back-protector, BIB and GPS-tracker (BIB and GPS will be given to each team at riders briefing) are mandatory. Also, a front light (the more light the better) and a tail light (can be a bicycle light) are mandatory during the night.
  - b. **Tour Challenge**: helmet (also when walking up), head lamp, red tail light and a safety blanket are mandatory; extra skins and extra jacket are advised. You do not need avalanche safety gear such as shovel, probe and transceiver (due to the mountain situation, the entire region will be closed when there is a risk of avalanche).
- 2. During the night a transparent lens is advised for all participants.
- 3. Ski's to use during the 12h Challenge are free of choice with a max. length of 190cm.
- 4. The starting numbers will be based on the amount of team sponsor money that has been collected. The team with the most amount, gets number 1 and so on.
- 5. In the distance and fun challenge, the teams will start in sequence of the starting numbers (lowest numbers first = the team with the highest amount of team sponsor money will start first). The 2nd, 3rd etc. teams will start after a short period of time. The waiting time between the teams will depend on the total amount of teams per discipline. The teams with higher team sponsor amount will get more time advantage than the teams with lower sponsor amount.
- 6. Each team will receive 1 GPS-tracker during the riders briefing on Friday March 15th.
- 7. Attendance of the riders briefing is mandatory for all participants. Important information such as last minute weather updates or course adaptations due to weather/safety conditions will be shared with the participants during the riders briefing.

# <u>The start</u>

- 1. The **distance challenge** will have a Le Mans start: the starting team member will run up the mountain (about 75m) before skiing/snowboarding downhill. You run up the mountain without ski/snowboard, once you reach the top, you will put your ski/snowboard on and start on your first run. Team members are allowed to help the starting person getting up the mountain and putting on the equipment. Starting point is Hohsaas (3200m).
- 2. The **fun challenge** will start downhill right away, starting point is Kreuzboden.

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3. The **tour challenge** will also start at Kreuzboden, the entire group will start at once (1 participant per team). Participants will begin their challenge with hiking up to the Weissmieshütte. There you will take off your skins and make your first run downhill.

### During the challenge

- 1. Participants need to follow the instructions of the event committee and piste marshals at all times.
- 2. Participants need to follow the FIS piste rules at all times, you can read them here <u>in Dutch</u> and here <u>in English</u>.
- 3. In case of extreme weather/piste conditions, the event committee can decide to change tracks and/or the duration of the event. The event committee will do its best to organize the event as planned, but will respect weather conditions and safety advice from the local authorities (mountain rescue, bergbahn etc.).
- 4. Downhill stand is forbidden at the course.
- 5. No alcohol consumption for participants during the 12h challenge.
- 6. All dangerous and/or unsportsmanlike behavior will be sanctioned (minimum -1 round).
- 7. Only participants and piste marshals/crew members (wearing CREW bib) will be allowed on the challenge tracks. There is 1 exception: on the Fun Challenge track all team members are allowed to ski together during the last hour of the challenge.
- 8. At night, if an accident happens, red lights will flash. All participants on the slope need to stop at the first re-grouping point they will see. If failed to do so, the penalty will be -1 round. Piste marshals will tell when the challenge can be resumed.
- 9. During the day if an accident happens, piste marshals will wave with yellow flags. Participants need to stop at the first re-grouping point they will see. The penalty will be -1 round. Piste marshals will tell when the 12h Challenge can be resumed.

# 10. Tour Challenge:

- a. Athletes must follow the course markings closely in ascent and descent.
- b. Transition of equipment Tour Challenge: Competitors in the transition area must carry out all transition manipulations required for changing from one mode of travel to another, within the transition area, as marked by entrance and exit lines. Skis are not permitted to touch or go over the entrance or exit lines during the transition manipulations. Transition manipulations should not take place anywhere outside of this area, even upon entering and/or directly after exiting the transition area. The competitor must stay in the same place from the beginning to the end of the transition manipulations.
- 11. Where to **exchange the GPS-tracker**:

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- a. **Distance Challenge:** trackers can only be exchanged between participants in the gondola (except for sitski's). The team member that has the tracker (and will stop skiing), enters the gondola via the special participants line. The team member taking over the tracker (and will start skiing) enters the same gondola via the regular lane. In the gondola there is enough time to exchange the GPS-tracker. During the night, the skier that stops skiing, will stay in the gondola to return to Kreuzboden. As of 9:15, you might also take the regular ski slope to return to Kreuzboden (not the race course).
- b. **Fun Challenge:** you will exchange the GPS-tracker after exiting the gondola at Kreuzboden. Your teammate will be in position to start skiing/snowboarding at the beginning of the slope. You exit the gondola, walk to your team mate and give him/her the tracker.
- c. **Tour Challenge:** There will be a transition zone at Kreuzboden near the Schirmbar, here you can put on your skins and walk up again or pass over the GPS-tracker to your team member.
- 12. Use of the gondola:
  - a. Distance Challenge: there is a special lane for participants of the 12h challenge at the entry to the gondola at Kreuzboden.
  - b. Distance & Fun Challenge: participants are not permitted to skip the fence in order to get in the gondola last minute. By doing so, the lift servant places the skies in a later gondola. Therefore, no point in skipping the queue.
  - c. The participant will take his/her own skies out of the gondola when arriving at the top station.

# <u>The winnaars</u>

- 1. No matter in which discipline you compete, all participants have a chance to win the award "Best of Crowdfunding".
- 2. Distance Challenge: The team (max. 3 team members) that makes the most kilometers during the 12-hour Challenge on the given course, wins this challenge.
- 3. Fun Challenge: a jury will decide which team will be honored with the "Best of Fun" Award. So make sure you convince the jury that your team has the biggest fun factor. A stunning outfit, impressive cheering or great team spirit are some of the ideas to influence your chances of winning.
- 4. Tour Challenge: Two prizes will be given to the person with the most kilometers traveled: best team performance (max. 3 team members) and best solo performance.